«SUMMER RECREATION STAFF REQUIRED»

APPLICATIONS ARE NOW BEING ACCEPTED BY THE RECREATION COMMITTEE FOR PROGRAMME STAFF POSITIONS. WRITE TO THE RECREATION OFFICE STATING AGE, EXPERIENCE AND QUALIFICATIONS PRIOR TO THE CLOSING DATE OF MAY 5, 1971.

POOL MANAGER-INSTRUCTOR (1)

Minimum age of 18 with previous instructional and pool experience. Must hold Red Cross Instructors Certificate. Leadership skills in recreation activities and competitive swimming would be an asset. Employment period would be June 1st to September 12th depending on qualifications of applicant.

ASSISTANT SWIM INSTRUCTOR (1)

Must be 18 years of age, hold Red Cross Instructors Certificate with previous instructional experience. Employment period July 1st to September 12th.

LIFEGUARDS (4)

Must be 17 years of age and possess
R.L.S.S. Leader Patrol award with
previous guard experience. Employment
period July 1st to September 12th.



SWIMMING POOL CASHIERS (2)

Must be 16 years of age or over, to handle admissions and checking system for clothing, from July 1st to September 12th. Previous experience is an asset.

• PLAYGROUND SUPERVISOR (1)

Must be 18 years of age with previous Playground experience and possess a recognized Playground Leaders Certificate. Employment period June 28th to August 13th.

PLAYGROUND LEADERS (2)

Must be 16 years of age and possess leadership skills in a number of the following: arts and crafts, music, drama, active games, tennis, volleyball, softball, soccer, floor hockey, girls' field hockey, nature lore. Previous experience in working with children will be an asset. Employment period July 5th to August 13th.

O VOLUNTEER LEADERS

Must be 14 years of age and over, who are willing to devote several hours of their time assisting leaders in conducting activities.

O VOLUNTEER POOL STAFF

Volunteers are required to work as apprentice lifeguards. Minimum age 15, with Bronze Medallion Award.



APPLICATION FORMS ARE AVAILABLE AT THE TERRACE BAY RECREATION OFFICE.

CLOSING DATE FOR APPLICATIONS IS MAY 5th., 1971.