

ABOUT THIS BARN DANCE

Some time ago, we, of the local Canadian Legion Branch decided to stage a dance that would long be remembered. We hit upon a Barn Dance because of the free-and-easy style of these affairs and also we felt that it would give everybody a chance to "Let their hair down".

We have gone to great lengths to advertise this affair - but we still get the odd question, -- so, here is the complete "Gen".

1. Dancing will start at 10:00 p.m., Nov. 24th, in the Recreation Hall and will finish at 2:00 a.m.
2. Joe Adamo's Orchestra will provide the Music in their better-than-ever style.
3. The first hour of the Dance (10-11) will be devoted to Waltz music only. (NO foxtrots, etc.). But, from 11:00 p.m. to 2:00 a.m. there will be foxtrots, Waltzes, Squares and old time music.
4. Dancing will be continuous -- there will not be any long intermission for lunch as at ordinary dances.
5. Everyone MUST dress in Farm type clothes such as overalls, coveralls, slacks, gingham dresses, Aprons, etc. If either one of a couple is not dressed as Farmers, then, we will weigh the girl and charge the man one cent per pound EXTRA. So, if you come in a suit coat or the least bit dressed-up, be prepared to pay the fine. Stags will be charged the weight of the next girl to enter the hall, if not in costume. (Why, we would even suggest an OLD shirt, with suspenders, etc.)
6. There will not be any chairs available in the main hall. You'll be surprised to see how sitting on the floor destroys all social barriers and shyness!!
7. We will have straw hats and corn cob pipes for sale and the prices will be very reasonable.
8. We'll give appropriate prizes for costumes. Maybe, not to the best costumes, -- but a prize, nevertheless. If we said that the prizes are for the best costumes, we feel that some people may go to an expense to get costumes. We do not want you to do this.
9. The lunch will be served Cafeteria style. You'll only pay for what you choose. We are attempting to secure such farm goodies as pickled pigs knuckles, sweet cider or apple juice. The sandwiches will definitely NOT be tea-party sandwiches!
10. Soft drinks will be available all nite.
11. The Boy Scouts will check you coats, etc. and all we ask you to do is please be generous with your tip because they do work hard.
12. "CLEM" the farmer will be at the dance. We won't tell who he is, but, he'll give \$5.00 to the first person who shakes his hand and says "Howdy Clem". The only way for

you to locate him is by the process of elimination, -i.e.- shaking hands and saying "Howdy Clem" to everyone in the Hall. If he is found out early in the evening we'll set someone else up as "Maw" and then you'll have to shake hands with every girl and say "Howdy Maw". To get the money, you have to follow the above rules to the letter.

13. We'll have the raffle for the chicken during the dance. Maybe it will be dead, and maybe it won't be!! We know, - but we "ain't" telling!! Whichever way it is, you're going to get something that you won't be able to put in your pocket!!

14. Some of the decorations are designed especially to make you blush, - so you'll have to forget all your inhibitions that night. ADMISSION PRICES ARE:-
 \$1.96 per couple or \$2.00 if you don't present the correct change.
 \$2.13 per STAG or whatever money you present above this amount. (So, you see fellows, - you might as well bring a girl)
 .96? or \$1.00 for the extra Lady.

Please get your tickets soon, because of the fire laws. We have allotted tickets for out-of-Town people, so, we repeat, - get your tickets now. Ask a Legionnaire. P.S.--Aren't we the devils, eh??????

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LONGLAC CENTURY CLUB

(Standings as of midnight, November 15, 1950)
 Comprised of all units with 100 or more consecutive safe days without an on-duty disabling injury.

Tied Units are Listed According to Size

<u>Unit</u>	<u>Safe Days</u>
1. Administration Office	734
2. Hotel	734
3. Technical Department	734
4. Warehouse	734
5. Bleachery	734
6. Engineering Office	734
7. Electrical	734
8. Hospital	734
9. Steam & Recovery	701
10. Dig. Br. Stock & Screens	560
11. Building & Grounds	461
12. Machine Room	328
13. Jackladder	319
14. Structural	257
15. Kiln, Caustic & Evaps.	182
16. Woodroom	151
17. Pipefitters	142
18. Service Operations	139

In The Dog House

(Reserved for Units with less than 100 Safe Days)

1. Mechanical	95
2. Woodyard	56